

Pause and choose / cards 1-4

1 / People online

Bobby wants to play with someone. A: someone he knows in real life. B: anyone who sends a request.

Safer: A. Check with a trusted person too; a familiar name or avatar is not proof of identity.

2 / Personal information

A player asks for Bobby's school and address. A: share them. B: keep them private and ask for help.

Safer: B. You can keep personal details private.

3 / A prize link

A pop-up says "Free coins! Click NOW!" A: pause and check with someone trusted. B: click quickly.

Safer: A. Pressure and prizes are reasons to check first.

4 / An upsetting video

A video makes Bobby scared. A: send it to friends. B: stop watching and tell someone trusted.

Safer: B. Bobby does not have to deal with it alone.

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5 / Suitable content

A game is rated for older players. A: change his age. B: check with someone trusted.

Safer: B. Choose something suitable together.

6 / A worrying message

A message makes Bobby uncomfortable. A: stop replying and tell someone trusted. B: keep it secret.

Safer: A. A trusted person can help decide what to do with the message.

7 / A photo request

An online player asks for Bobby's photo. A: send it to keep them happy. B: pause and ask for help before sharing.

Safer: B. Bobby does not owe anyone a picture.

8 / Meeting up

Someone met in a game wants to meet Bobby. A: arrange it alone. B: do not arrange it; tell someone trusted.

Safer: B. An online contact is different from someone known and trusted in real life.